

Recitation Section (see back of test): _____

- 1) Print your name, test form number (above), and nine-digit student number in the section of the answer card labeled "STUDENT IDENTIFICATION".
- 2) Bubble your test form number (**ABOVE**) in columns 1-3, skip column 4, then bubble in your student number in columns 5-13.
- 3) For each free-response question, show all relevant work supporting your answer. **Clearly box or underline your final answer.** "Correct" answers which are not supported by adequate calculations and/or reasoning will be counted wrong.
- 4) For each multiple-choice question, select the answer most nearly correct, **circle this answer on your test**, and bubble it in on your answer card. **Show all relevant work on your quiz.**
- 5) Be prepared to present your Buzzcard as you turn in your test. Scores will be posted to WebAssign after they have been graded. **Quiz grades become final when the next quiz is given.**
- 6) You may use a simple scientific calculator capable of logarithms, exponentials, and trigonometric functions. **Programmable engineering calculators with text or graphical capabilities are not allowed. Wireless devices are prohibited.**



Your test form is: **411**

Our next test will be on Monday, February 16!

$$g = 9.80 \text{ m/s}^2$$

The following problem will be hand-graded. Show all your work for this problem. Make no marks and leave no space on your answer card for it.

(I) A rocket is fired from rest, starting at ground level. While the rocket motor is on, the rocket experiences an upward acceleration of magnitude $a_{up} = 2g$. (This is the net acceleration, after the effects of gravity have been taken into account.) After reaching a height h above ground, the rocket motor cuts off.

(A) (10 points) Find an expression for the maximum height H reached by the rocket. Express your answer as a multiple of h .

① Powered ascent: $\vec{a} = \langle +2g \rangle$

$$\vec{v} = \vec{v}_0 + \langle +2g \rangle \Delta t \quad \text{and} \quad \vec{y} = \vec{y}_0 + \vec{v}_0 \Delta t + \frac{1}{2} \langle +2g \rangle \Delta t^2$$

AND: "speed equation"

$$v_f^2 = v_0^2 + 2 \langle +2g \rangle \langle \Delta y \rangle$$

→ using $v_f = v_i$ and $\Delta y = \langle +h \rangle$, we get: $v_i^2 = 2 \langle +2g \rangle \langle +h \rangle$

$$v_i^2 = 4gh \quad \text{or} \quad v_i = 2\sqrt{gh}$$

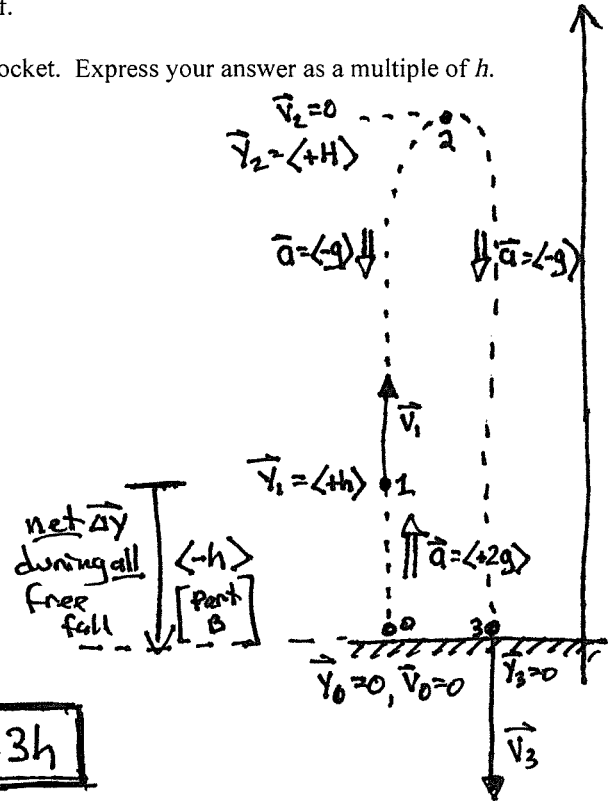
② Non-powered ascent from 1 to 2: $\vec{a} = \langle -g \rangle$

use speed equation again: $v_2 = 0$ at apex, so

$$v_2^2 = 0 = v_1^2 + 2 \langle -g \rangle \langle \Delta y_{12} \rangle$$

$$\Delta y_{12} = \frac{v_1^2}{2g} = \frac{4gh}{2g} = 2h \quad \text{or} \quad \Delta y_{12} = \langle +2h \rangle$$

$$\text{so } \vec{y}_2 = \vec{y}_1 + \Delta \vec{y}_{12} = \langle +h \rangle + \langle +2h \rangle = \langle +3h \rangle \Rightarrow \boxed{H = 3h}$$



(B) (10 points) Suppose that the rocket's motor cut-off occurs at a height $h = 1250 \text{ m}$. For what total time Δt_{TOT} will the rocket be airborne (i.e. including its powered ascent, its free-fall ascent, and its free-fall descent)?

[No penalty here if you correctly use a wrong answer from Part A (eg, wrong H)]

① Powered ascent: use position equation: $\Delta \vec{y} = \frac{1}{2} \langle +2g \rangle \Delta t^2 \rightarrow \langle +h \rangle = \frac{1}{2} \langle +2g \rangle \Delta t_{01}^2$

$$\Delta t_{01} = \sqrt{\frac{h}{g}}$$

② Free fall → includes both non-powered ascent, and descent to ground

$$\Delta \vec{y} = \vec{v}_i \Delta t + \frac{1}{2} \vec{a} \Delta t^2 \rightarrow \left(\begin{array}{l} \Delta \vec{y} = \vec{y}_3 - \vec{y}_1 = \langle 0 \rangle - \langle +h \rangle = \langle -h \rangle \\ \vec{v}_i = \langle +v_i \rangle = \langle +2\sqrt{gh} \rangle \quad \& \quad \vec{a} = \langle -g \rangle \end{array} \right)$$

$$\langle -h \rangle = \langle +2\sqrt{gh} \rangle \Delta t_{13} + \frac{1}{2} \langle -g \rangle \Delta t_{13}^2$$

$$\frac{1}{2} g \Delta t_{13}^2 - 2\sqrt{gh} \Delta t_{13} - h = 0$$

$$\Delta t_{13} = \frac{+2\sqrt{gh} \pm \sqrt{4gh - 4(\frac{1}{2}g)(-h)}}{2(\frac{1}{2}g)} = \frac{2\sqrt{gh} \pm \sqrt{6gh}}{g}$$

↳ must be positive; choose \oplus root

$$\Delta t_{13} = (2 + \sqrt{6}) \sqrt{\frac{h}{g}}$$

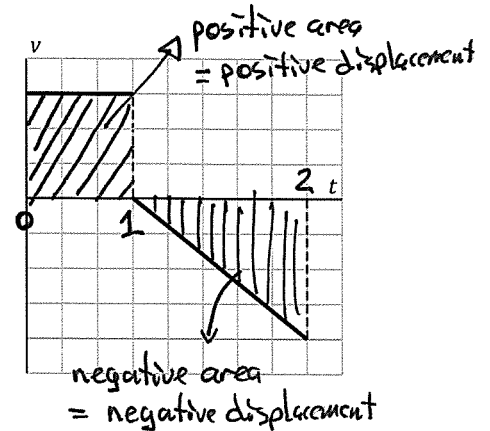
$$\Delta t_{TOT} = \Delta t_{01} + \Delta t_{13} = \sqrt{\frac{h}{g}} + (2 + \sqrt{6}) \sqrt{\frac{h}{g}} = (3 + \sqrt{6}) \sqrt{\frac{h}{g}}$$

Quadratic Equation!
I'm not afraid of it
... are you?

$$\Delta t_{TOT} = 61.5 \text{ sec} = 1.03 \text{ min}$$

The following problem will be hand-graded. Show all your work for this problem. Make no marks and leave no space on your answer card for it.

III The graph at right displays the velocity-vs-time plot for a particle moving in one dimension. Each vertical unit on the graph corresponds to 5.0 m/s of velocity, and each horizontal unit of the graph corresponds to 5.0 seconds of elapsed time.



(15 points) Determine the average velocity of the particle over the full 40-second interval displayed in the plot.

definition: $\vec{V}_{av} = \frac{\Delta \vec{x}}{\Delta t}$, in one dimension

$\Delta \vec{x}$ = displacement = area under velocity graph

• $\Delta \vec{x}_{01} = \underbrace{+}_{\text{pos. area}} (\text{height}) \cdot (\text{width}) = + (3)(3)$
 $\Delta \vec{x}_{01} = + 9 \text{ squares}$

• $\Delta \vec{x}_{12} = \underbrace{-}_{\text{neg area}} \underbrace{\frac{1}{2}}_{\text{triangle}} (\text{height}) \cdot (\text{width}) = -\frac{1}{2} (4)(5) = -10 \text{ squares}$

⇒ Total area is $\Delta \vec{x}_{02} = +9 - 10 = -1 \text{ square}$

Also: each square has "area": $(5 \text{ m/s}) \cdot (5 \text{ sec}) = 25 \text{ m}$

so $\Delta \vec{x}_{02} = \langle -25 \text{ m} \rangle$

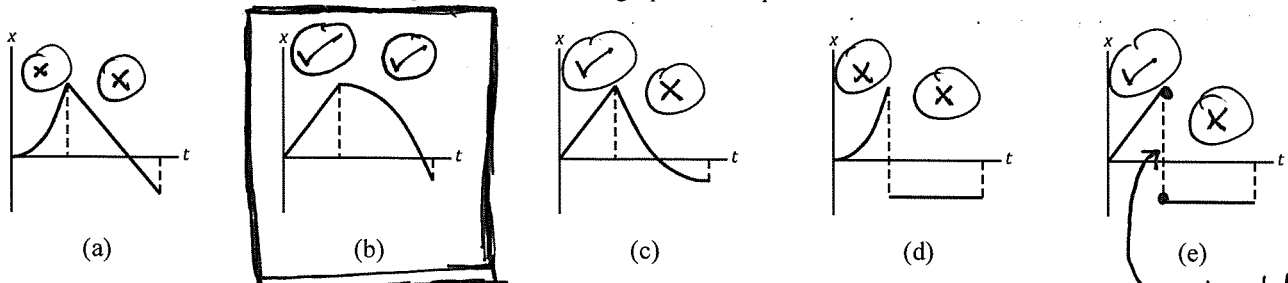
total elapsed time is $\Delta t_{02} = 8 \text{ squares} \times \left(\frac{5 \text{ sec}}{1 \text{ square}} \right) = 40 \text{ seconds}$

hence $\vec{V}_{av} = \frac{\langle -25 \text{ m} \rangle}{40 \text{ sec}} = \langle -0.625 \text{ m/s} \rangle$

Since grid size has two digit accuracy, proper answer is $\vec{V}_{av} = \langle -0.63 \text{ m/s} \rangle$

Question value 5 points — mark your answer in space #1 on the answer card.

(1) Which of the five plots below best represents the x-vs-t graph for the particle?



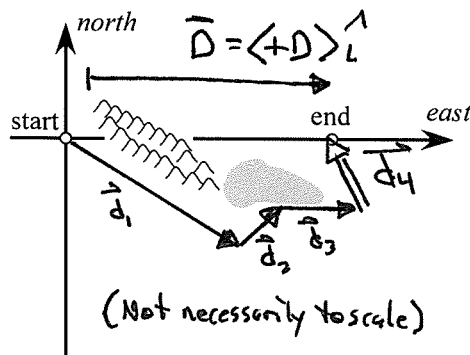
① constant velocity during first interval: linearly increasing $\vec{x}(t)$

② increasingly negative velocity in second: downcurving, quadratic $\vec{x}(t)$

teleportation is unphysical!
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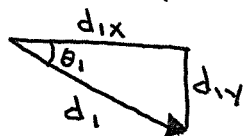
The following problem will be hand-graded. Show all your work for this problem. Make no marks and leave no space on your answer card for it.

- III] You are hiking cross-country, aiming for a wilderness campsite that is a distance $D = 12$ km due east of your starting point. A difficult, rocky ridge blocks your direct path, so you start by traveling in a direction $\theta_1 = 23^\circ$ south of east. After travelling a distance $d_1 = 9.0$ km, you turn and travel in a direction $\theta_2 = 33^\circ$ north of east. After travelling $d_2 = 4.0$ km, you find your way blocked by an impassable swamp. You travel due east ($\theta_3 = 0.0^\circ$) along the edge of the swamp for $d_3 = 2.0$ km, at which point you reach a clearing and the swamp ends.



(15 points) What displacement will take you directly from the clearing at end of the swamp to the campsite?

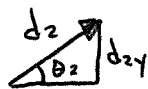
$$\vec{d}_1 = (d_1, \theta_1) = \langle +d_1 \cos \theta_1 \rangle \hat{i} + \langle -d_1 \sin \theta_1 \rangle \hat{j} = \langle 8.285 \text{ km} \rangle \hat{i} + \langle -3.517 \text{ km} \rangle \hat{j}$$



$$\vec{d}_2 = \langle +d_2 \cos \theta_2 \rangle \hat{i} + \langle +d_2 \sin \theta_2 \rangle \hat{j} = \langle +3.355 \text{ km} \rangle \hat{i} + \langle +2.179 \text{ km} \rangle \hat{j}$$

$$\vec{d}_3 = \langle +d_3 \rangle \hat{i} + \langle 0 \rangle \hat{j} = \langle +2.0 \text{ km} \rangle \hat{i}$$

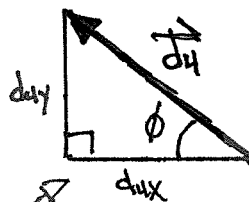
excessive precision to prevent subsequent rounding errors



Find displacement $\vec{d}_4 = \text{unknown}$

$$\text{BUT: } \vec{d}_1 + \vec{d}_2 + \vec{d}_3 + \vec{d}_4 = \vec{D} = \langle +12 \text{ km} \rangle \hat{i}$$

$$\begin{aligned} \vec{d}_4 &= \vec{D} - \vec{d}_1 - \vec{d}_2 - \vec{d}_3 \\ &= \langle +12 \text{ km} \rangle \hat{i} + \langle 0 \rangle \hat{j} \\ &\quad - \langle +8.285 \text{ km} \rangle \hat{i} + \langle -3.517 \text{ km} \rangle \hat{j} \\ &\quad - \langle +3.355 \text{ km} \rangle \hat{i} + \langle +2.179 \text{ km} \rangle \hat{j} \\ &\quad - \langle +2.0 \text{ km} \rangle \hat{i} + \langle 0 \rangle \hat{j} \end{aligned}$$



$$|\vec{d}_4| = \sqrt{d_{4x}^2 + d_{4y}^2}$$

$$d_4 = 2.1 \text{ km}$$

$$\text{at angle } \phi = \tan^{-1} \left(\frac{d_{4y}}{d_{4x}} \right)$$

$$\phi = 39^\circ \text{ N of W}$$

$$\vec{d}_4 = \langle -1.640 \text{ km} \rangle \hat{i} + \langle +1.338 \text{ km} \rangle \hat{j} \Rightarrow \boxed{\vec{d}_4 = \langle -1.6 \text{ km} \rangle \hat{i} + \langle +1.3 \text{ km} \rangle \hat{j}}$$

Cartesian form is an acceptable answer

Question value 5 points — mark your answer in space #2 on the answer card.

- (2) Compare your average speed during the trip, v_{av} , to the magnitude of your average velocity during the trip, $|\vec{v}_{av}|$.

- (a) It must be true that $v_{av} = |\vec{v}_{av}|$.
 (b) It might be true that $v_{av} < |\vec{v}_{av}|$.
 (c) It must be true that $v_{av} < |\vec{v}_{av}|$.
 (d) It must be true that $v_{av} > |\vec{v}_{av}|$.
 (e) It might be true that $v_{av} > |\vec{v}_{av}|$.

Not even counting d_4 !

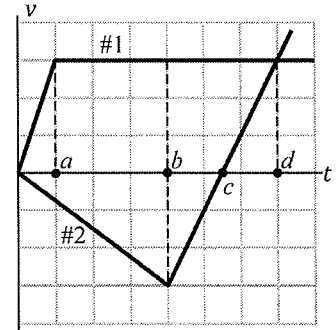
distance travelled on 1st 3 legs = 15 km > D

$$|\vec{V}_{av}| = \left| \frac{\Delta \vec{r}}{\Delta t} \right| = \frac{D}{\Delta t_{tot}}$$

$$\text{but } v_{av} = \frac{d_1 + d_2 + d_3 + d_4}{\Delta t_{tot}} > \frac{D}{\Delta t_{tot}} = |\vec{V}_{av}|$$

$$\boxed{v_{av} > |\vec{V}_{av}|}$$

Two cars move along the x-axis, with the velocities plotted as functions of time in the graph at right. Car #1 starts at initial position $\vec{x}_{1i} = (0)$, and Car #2 starts at initial position $\vec{x}_{2i} = (-D)$.



(3) Question value 5 points
 At which of the times indicated in the graph will Car #2 first begin to reduce its distance from Car #1?

- (a) At time a.
- (b) At none of the times shown in the plot.
- (c) At time b.
- (d) At time c.
- (e) At time d.

i.e. when does #2 "start catching up"

Note well: Car #2 starts out "behind"
 • from $t=0$ to $t=t_c$: #2 moves in negative direction, while #1 moves in positive direction \Rightarrow distance between cars is definitely increasing
 • between t_c and t_d , both cars are moving in positive direction, but #1 is moving faster \Rightarrow separation distance is still increasing

\Rightarrow only after t_d is #2 moving faster, in same direction as #1

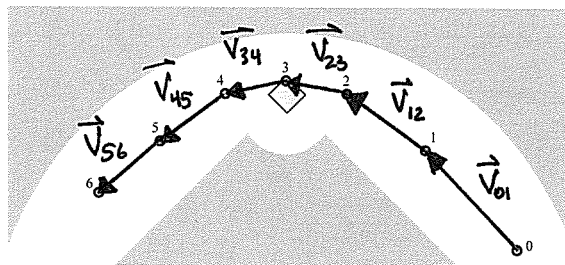
(4) Question value 5 points
 At which of the times indicated in the graph will Car #2 overtake Car #1?

- (a) At none of the times shown in the plot.
- (b) At time d.
- (c) At time a.
- (d) At time b.
- (e) At time c.

Clearly impossible \rightarrow #2 has been moving away from #1, traveling in the wrong direction!

\Rightarrow at time t_d , #2 starts to catch up, but still has a long way to go, to actually pass #1!

The motion diagram at right portrays a baseball player rounding second base, as seen from directly above. Please use this diagram to answer the four questions below.



Question value 5 points

(5) During what two intervals is the baserunner *gaining* speed?

- (a) Between frames 4 and 6.
- (b) Between frames 2 and 4.
- (c) Between frames 3 and 5.**
- (d) Between frames 0 and 2.
- (e) Between frames 1 and 3.

increasing speed means magnitude of successive $\Delta \vec{r}$'s (or \vec{v} 's) gets larger

$$\rightarrow |\Delta \vec{r}_{45}| > |\Delta \vec{r}_{34}|, \text{ so } |\vec{v}_{45}| > |\vec{v}_{34}|$$

in intervals 3→4, 4→5, speed increases

Question value 5 points

(6) During what two intervals does the baserunner experience negative acceleration?

- (a) Between frames 0 and 2.
- (b) Between frames 2 and 4.
- (c) There is no valid answer to this question.**
- (d) Between frames 1 and 3.
- (e) Between frames 3 and 5.

"Negative" only has meaning for a vector when it is compared to an established coordinate system

⇒ With no coordinates given, "negative acceleration" has no meaning

[Also: "negative acceleration" is **NOT** synonymous with "slowing down"]

Question value 5 points

(7) During what two intervals is the baserunner's velocity most nearly constant?

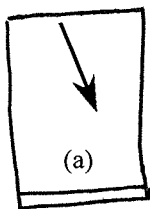
- (a) Between frames 4 and 6.**
- (b) Between frames 2 and 4.
- (c) Between frames 1 and 3.
- (d) Between frames 0 and 2.
- (e) Between frames 3 and 5.

In the diagram above it is straightforward to observe that \vec{v}_{45} and \vec{v}_{56} have nearly the same magnitude and direction

$$\vec{v}_{45} \approx \vec{v}_{56}$$

Question value 5 points

(8) Which of the arrows below best characterizes the direction of the baserunner's *acceleration* at point 2?



Slowing down and turning left



This \vec{a} describes "slowing down"



(c)



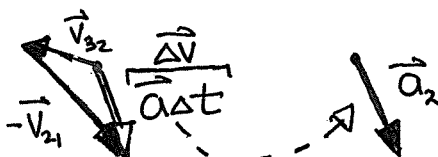
This \vec{a} describes "turning left"



(e)

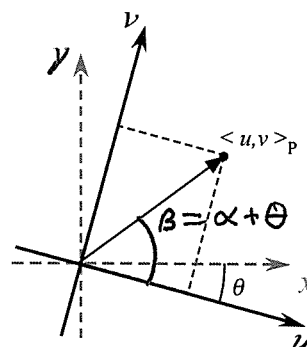
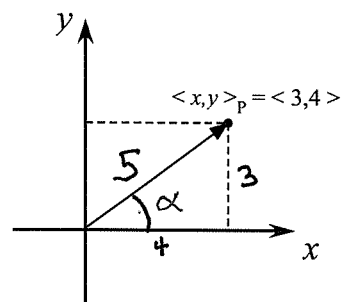
⇒ Perform geometrical construction:

$$\vec{a}_2 \propto \vec{v}_{32} - \vec{v}_{21} = \vec{v}_{32} + (-\vec{v}_{21})$$



Point P is located at coordinates $(x, y) = (+4.00 \text{ cm}, +3.00 \text{ cm})$ (top right). A second, rotated coordinate system is established—the uv -axes, which have been rotated by an angle $\theta = 16.2^\circ$ clockwise from the xy -axes (bottom right).

It may not appear that the position vector \vec{r}_P is the same in both figures, but it is!



- Question value 5 points
(9) What is the u -coordinate of the same point P?

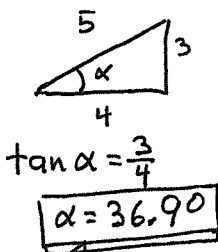
(a) $\vec{r}_u = \langle +3.84 \text{ cm} \rangle$

(b) $\vec{r}_u = \langle +3.00 \text{ cm} \rangle$

(c) $\vec{r}_u = \langle +4.23 \text{ cm} \rangle$ See Note *

(d) $\vec{r}_u = \langle +3.72 \text{ cm} \rangle$

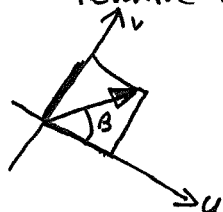
(e) $\vec{r}_u = \langle +4.80 \text{ cm} \rangle$ See Note



1st, note: We have a 3-4-5 triangle!

For uv -axis rotated $\theta = 16.2^\circ$ clockwise

\Rightarrow Vector \vec{r}_P makes angle $\beta = \alpha + \theta = 53.1^\circ$ relative to u -axis



$$\vec{r}_u = |\vec{r}| \cos 53.1^\circ = (5) \left(\frac{3}{5}\right) = \boxed{3.00 \text{ cm}}$$

* Note well: v -axis has been rotated toward point P, as compared to y -axis
 \Rightarrow v -component must be larger than old y -component

Also: u -axis has been rotated away from P, as compared to x -axis
 \Rightarrow u -component must be smaller than old x -component

Allows you to eliminate some wrong answers.

- Question value 5 points
(10) What is the v -coordinate of the same point P?

(a) $\vec{r}_v = \langle +4.00 \text{ cm} \rangle$

(b) $\vec{r}_v = \langle +2.88 \text{ cm} \rangle$ See Note *

(c) $\vec{r}_v = \langle +3.12 \text{ cm} \rangle$

(d) $\vec{r}_v = \langle +3.57 \text{ cm} \rangle$

(e) $\vec{r}_v = \langle +2.40 \text{ cm} \rangle$ See Note *

Now that \vec{r}_u is known, we have two choices

1] more trig: $\vec{r}_v = |\vec{r}| \sin 53.1^\circ = (5 \text{ cm}) \left(\frac{4}{5}\right) = \boxed{4.00 \text{ cm}}$

2] Geometry / Pythagorean theorem: $|\vec{r}|^2 = |\vec{r}_v|^2 + |\vec{r}_u|^2$

$$\Rightarrow |\vec{r}_v| = \sqrt{|\vec{r}|^2 - |\vec{r}_u|^2} = \sqrt{(5 \text{ cm})^2 - (3 \text{ cm})^2} = \boxed{4.00 \text{ cm}}$$